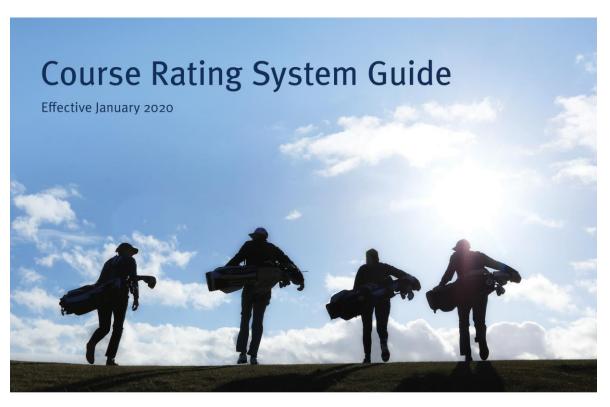
COURSE RATING SYSTEM - 2020 CHANGES

This 2020 update includes revisions considered over the last four-year cycle to assist raters in the application of the System and also to make the Course Rating Guides more 'user friendly' when using it out on the golf course.

We have not yet determined the next update to the System but anticipate a 3-4 year cycle.









General Changes 2020

- Enlarged font size for text and most tables.
- Changed term 'Yardage Rating' to 'Length Rating' to be inclusive for both Imperial and Metric ratings.
- Eliminated Desert ratings and moved assessment of desert areas into Crossing or Lateral Obstacle categories.
- Provided new guidance on adjustments, in particular when to apply +1 and +2 options.

GREEN SURFACE RATING TABLE							
	Contour of Green Surface						
Green Speed	Relatively Flat or Gently Sloped	Moderately Contoured or Moderately Sloped	Highly Contoured or Steeply Sloped				
6'11" or Less	3	4	5				
7' to 8'5"	4	5	6				
8'6" to 9'11"	5	6	7 (8)				
10' to 10'11"	6	7 (8)	8 (9)				
11' to 11'11"	7	8 (9)	9 (10)				
12' or More	8	9 (10)	10				
Amount of Roll Downhill for Each	< 2'	2' to 3'	> 3'				
Foot of Roll Uphill	i.e. < 2:1	i.e. 2:1 to 3:1	i.e. > 3:1				

NOTE 1: Table values in parentheses are bogey ratings.

NOTE 2: A tiered green is considered at least moderately contoured.

NOTE 3: A green divided into three or more circles due to surface contours or tiers is considered highly contoured.

ADJUSTMENTS (Scratch and Bogey Ratings)

- (U) +1 If <u>UNPLEASANT</u> turf conditions on the putting green cause well struck putts to routinely miss the hole (such conditions must prevail throughout the midseason).
 - or +1 If the circle concept has been applied to determine the effective green diameter because a player cannot putt from one part of the green to another.

(Bogey Ratings Only)

(T) +1 If the green is TIERED (see definition in Section 2).

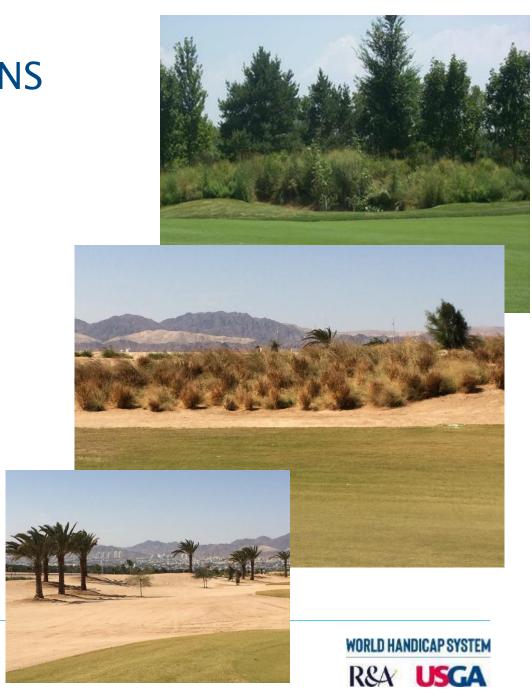


Modified Extreme Rough Definition:

"Extreme rough is cool season rough grass in excess of 6 [5] inches in length {4 [3] inches warm season}, underbrush in trees, or other conditions such as sand dunes (not bunkers), ice plant, palmettos, tree roots, rocks, lava, desert, heather, gorse, etc., which make it likely the ball will be lost or advanced only with great difficulty.

Extreme rough should be rated under Crossing Obstacles or Lateral Obstacles and may additionally be rated under Recoverability and Rough or Bunkers."

Extreme rough definition expanded to include desert.



New **Crossing Obstacles** Definition:

"Crossing obstacles consist of penalty areas, extreme rough (including desert) and out of bounds when they must be carried to play the hole".





New Lateral Obstacles Definition:

"Lateral obstacles consist of penalty areas, extreme rough (including desert) and out of bounds when they come into play laterally on the hole."









New **Midseason** Definition:

"Midseason includes all the months of the year when a golf course is regularly maintained, and scores are being posted for handicap purposes."







New **Penalty Area** Definition:

"A penalty area is any body of water on the course, (whether or not marked by the Committee), including a sea, lake, pond, river, ditch, surface drainage ditch or other open watercourse (even if not containing water) and any other part of the course the Committee defines as a penalty area."





New **Toggle** Definition:

"To "toggle" is to alternate rating values or the application of an adjustment when there are multiple instances that could be rated one point higher or lower, or an adjustment is marginal."

GREEN SURFACE RATING TABLE							
	Contour of Green Surface						
Green Speed	Relatively Flat Moderately Contoured or or Gently Sloped Moderately Sloped		Highly Contoured or Steeply Sloped				
6'11" or Less	3	4	5				
7' to 8'5"	4	5	6				
8'6" to 9'11"	5	6	7 (8)				
10' to 10'11"	6	7 (8)	8 (9)				
11' to 11'11"	7	8 (9)	9 (10)				
12' or More	8	9 (10)	10				
Amount of Roll Downhill for Each	< 2'	2' to 3'	> 3'				
Foot of Roll Uphill	i.e. < 2:1	i.e. 2:1 to 3:1	i.e. > 3:1				
<u> </u>	i.e. < 2:1		i.e. > 3:1				

NOTE 1: Table values in parentheses are bogey ratings.

NOTE 2: A tiered green is considered at least moderately contoured.

NOTE 3: A green divided into three or more circles due to surface contours or tiers is considered highly contoured.



New **Waste Area** Definition:

"A waste area is an unmaintained area on the course that is natural to its surroundings. Generally, it has a sand base (or similar) and may have large rocks, stones or native vegetation that may qualify as extreme rough in it. A waste area may have poorly defined boundaries and the ground surface is not always maintained. The waste area may be prepared, similar to a bunker, and maintained by periodic edging and/or raking or levelling of the surface. Any vegetation in a prepared waste area does not generally qualify as extreme rough. Waste areas may be rated as R&R, Bunkers or extreme rough depending on the situation."





ROLL - 2020 CHANGES

Expanded Roll table to +4/-4 with an extreme column to eliminate the need for having separate adjustment for extreme roll:

TEE-SHOT ROLL RATING TABLE (A full tee-shot to a level area of average firmness rolls between 15 and 25 yards)									
Downhill Uphill									
Extreme Slope	Significant Slope	Moderate Slope	Minor Slope	Level	Minor Slope	Moderate Slope	Significant Slope	Extreme Slope	
-4	-3	-2	-1	0	+1	+2	+3	+4	

- Changed (E) Extreme adjustment to a (F) Firm/SoFt adjustment of +1/-1, with the +1 also available to use when a landing zone is not cut to fairway height.
- (2) adjustment is now shot specific and can be used multiple times on a long hole.
- No longer evaluate Roll when the player is not hitting a full shot (e.g. forced lay-up, lay-up by choice, dogleg limitation), as this is already factored into the dogleg or lay-up value, with the expected loss of distance.



DOGLEG/FORCED LAY-UP - 2020 CHANGES

- Separated dogleg from forced lay-up values as these are different concepts.
- Now recorded independently.
- The +/- 50 yards maximum adjustment between the two values still applies on each hole.
- New minimum of 10 yards for a dogleg correction (no minimum for Forced Lay-Up).
- Additional guidance about reducing dogleg corrections when a shot can be played past the pivot point but still makes progress towards the hole.





TOPOGRAPHY - 2020 CHANGES

TOPOGRAPHY RATING TABLE								
from App	evation (feet) roach Shot ne to Green		Stance or Lie in Landing Zone					
Uphill	Downhill	Par-3 Hole	Minor Minor to Moderately Significantly Extr Problem Moderate Awkward Awkward Awk					
	Almost Level with Fairway Less than 10'			2	3	4	5	
+10 10 through 14	-10 -10 through -14	1	2	3	4	5	6	
+20 15 through 24	-20 -15 through -24	2	3	4	5	6	7	
+30 25 through 34	-30 -25 through -34	3	4	5	6	7	8	
+40 35 or more	-40 -35 or more	4	5	6	7	8	9	

There are no adjustments that may be applied to the Topography Rating Table value.

2020 additions:

- New "Minor to Moderate" column in table to eliminate "tweener" option, which is used on a frequent basis.
- Guidance on the scale of changes in elevation.



FAIRWAY - 2020 CHANGES

Combined men's and women's Fairway Rating Table into a single table:

	FAIRWAY RATING TABLE							
Men	ranway width (iii rands)							
Hole Length (in Yards)	> 45	35-45	30-34	25-29	20-24	< 20	Hole Length (in Yards)	
< 340	1	1	2	3	4	5	< 270	
340-379	1	2	3	3	5	6	270-309	
380-425	2	3	4	4	6	7	310-355	
> 425	2	3	4	5	7	8	> 355	
	NOTE: If fairway is less than 20 yards wide, a W+ adjustment cannot be applied.							

- Uses fairway width ranges based on the previous women's table.
- Retains separate hole lengths for men and women.



FAIRWAY - 2020 CHANGES

Added some additional clarification in relation to the (W)* $\underline{\mathbf{W}}$ IDTH adjustment:

- Use (W)* +1, when "fairway <u>WIDTH</u> is effectively reduced by: contour or tilt so that shots must be played to one side"
- Use (W)* +2, "when a majority of the fairway is tilted and balls are likely to end up in the rough".
- Use (W)* -1 when one side can be played from the rough as easily as the fairway.
- Use (W)* -2 when both sides can be played from the rough as easily as the fairway.

The (O)* +1 or +2 Obstructed Adjustment has been removed, as this can be applied using the (W)* WIDTH adjustment.



GREEN TARGET - 2020 CHANGES

Columns 1, 2 and 3, modified ranges to be more consistent with ranges (5 yards) in columns 2-5.

Removed column 7 from table and changed Column 6 to ">31" to limit the impact of further reducing rating values on very large greens that can often increase difficulty with chipping and longer putts.

WOMEN	WOMEN GREEN TARGET RATING TABLE							
Scratch Shot	Effective Diameter of Green (in Yards)						Bogey Shot	
Length (Yards)	(6) >31	(5) 27-31	(4) 22-26	(3) 17-21	(2) 12-16	(1) < 12	Length (Yards)	
< 30	2	2	2	2	2	2	≤ 20	
30-49	2	2	3	3	3	3	21-34	
50-69	2	3	3	4	4	4	35-49	
70-89	2	3	4	4	4	5	50-64	
90-109	3	4	4	4	5	6	65-79	
110-129	3	4	4	5	6	7	80-94	
130-149	3	4	5	6	7	7	95-104	
150-169	4	5	5	6	7	8	105-114	
170-184	4	5	6	7	8	9	115-124	
185-200	5	6	7	8	8	9	125-140	
> 200	5	6	7	8	9	10	> 140	
50/50 Transition Zone Rating Value	4	4	5	5	6	6	50/50 Transition Zone Rating Value	

50-50 Transition Zone Rating Value may be adjusted +/-1 point when the centre of the green is close to the front or back of the Transition Zone

MEN GREEN TARGET RATING TABLE								
Scratch Shot	E	Effective Diameter of Green (in Yards)						
Length (Yards)	(6) >31	(5) 27-31	(4) 22-26	(3) 17-21	(2) 12-16	(1) < 12	Length (Yards)	
< 60	2	2	2	2	2	2	< 30	
60-79	2	2	3	3	3	3	30-44	
80-99	2	3	3	4	4	4	45-59	
100-119	2	3	4	4	4	5	60-74	
120-139	3	4	4	4	5	6	75-89	
140-159	3	4	4	5	6	7	90-109	
160-179	3	4	5	6	7	7	110-129	
180-199	4	5	5	6	7	8	130-149	
200-219	4	5	6	7	8	9	150-164	
220-240	5	6	7	8	8	9	165-180	
> 240	5	6	7	8	9	10	> 180	
50/50 Transition Zone Rating Value	4	4	5	5	6	6	50/50 Transition Zone Rating Value	

50-50 Transition Zone Rating Value may be adjusted +/-1 point when the centre of the green is close to the front or back of the Transition Zone



TRANSITION ZONE - 2020 CHANGES

When the player is expected to reach the green at least 50% of the time:

Use only the long shot for evaluation of obstacles near the green

Use the transition value for Green Target, R&R and Bunkers.

In such situations, no longer need to find a "landing zone" just short of the green to further evaluate obstacles.

If the player is expected to reach the green less than 50% of the time.

A landing zone just short of the green (10 yards from the front of the green) should be used to evaluate an additional landing zone to determine the impact of any obstacles being used in the transition process.

We no longer average these numbers into any previous landing zones but treat this as an independent landing zone.

This is designed to simplify the procedure and add more consistency.







RECOVERABILITY & ROUGH - 2020 CHANGES

(M)* MOUNDS:

Mounds and Rise and Drop adjustments have been merged into the Mounds (M)* adjustment, as these are similar in nature. These can now be combined to qualify for an adjustment, which when under separate adjustments, may not have qualified.

- (M)*
- +1 If grass MOUNDS or hollows are present near the fairway landing zone consider their severity, number and location.
- +1 If a significant portion of the green is closely bordered by grass **MOUNDS** or hollows and/or rise and drop of greater than 5'. Do not factor in any area that is closely bordered by bunkers.
- or +2 ... severe grass **MOUNDS** or hollows and/or rise and drop of greater than 10'. Do not factor in any area that is closely bordered by bunkers.

(U) <u>U</u>NPLEASANT:

Moved one part of the (U) Unpleasant Adjustment into (I) Inconsistent when areas around the green are cut to fairway height to make shots more difficult as these are similar in nature. However, the (U) Unpleasant adjustment as a separate adjustment will remain for areas of hardpan.



(Q)* SQUEEZE:

The Bunker Squeeze Adjustment has been modified to reference <u>total</u> distance (30 or 20 yards) between bunkers on each side the fairway instead of distance (15 or 10 yards) from the centre of the fairway to the bunkers on both sides.





(C)* <u>C</u>ARRY:

Updated Carry (C) adjustment by referencing "significant portion" of the green instead of "more than half" of the green to allow for more flexibility to use the adjustment.





(E)* **<u>E</u>**XTREME:

Updated (E) Extreme adjustment to add guidance on using a +1 vs. +2 adjustment with reference to the +2 requiring shots to be played out sideways or backwards causing a substantial loss of distance.







Measuring Bunker Depth:

The depth of a greenside bunker (DEPTH adjustment) is now measured from points where most recovery shots are made to a height that would get the ball onto areas of the green where most holes are located.



CROSSING OBSTACLES - 2020 CHANGES

Added a new (C)* Carry Adjustment when a Crossing Obstacle closely borders the front of the green, as the player is landing the ball close to the front of the green, as opposed to maximizing distance to carry the obstacle.

Modified (P)* Percentage adjustment text from "can be played from most of the time" to "can be played from some of the time" to allow using less than 50% of table value.

Add text to recommend using (P)* Percentage adjustment values of 25%, 50%, 75%, 100% to simplify procedure.





LATERAL OBSTACLES - 2020 CHANGES

Modified (Q)* Squeeze adjustment to reference total distance (40 or 30 yards) between obstacles instead of distance (20 or 15 yards) to both sides.

Modified Percentage adjustment text from "can be played from most of the time" to "can be played from some of the time" to allow using less than 50% of table value.

Added text to (B)* Bounce -1 adjustment to use when the obstacle is located behind the green. The (P)* Percentage adjustment can be used in addition to this, if needed.



Removed (J) Jeopardy adjustment due to lack of consistency in use.

Clarified not to use the (K)* Stroke +1 adjustment when table value is 1 (including when a minus Bounce adjustment is applied)



TREES - 2020 CHANGES

Changed the (Q) SQUEEZE adjustment to a (H) CHUTE adjustment to be more consistent with how raters reference the adjustment.

Also eliminated the second part of this adjustment when trees are on both sides of a landing zone, as this is already factored into table based on recovery problems.

Reduced size of CHUTE table to now start at 8 yards instead of 2 yards, to be more realistic.

Eliminated the (O) OBSTRUCT +2 adjustment but make the (O)* OBSTRUCT +1 shot specific, so it can be applied more than once on a hole.

TEE SHOT CHUTE TABLE								
Width (in yards)	Length to clear the chute (in yards)							
8 or less	40-55	56-71	72-87	>87				
9-10	50-69	70-89	90-109	>109				
11-12	60-83	84-107	108-131	>131				
13-14	70-97	98-125	126-153	>153				
15-16	80-111	112-143	144-175	>175				
17-18	90-125	126-161	162-197	>197				
19-20	100-139	140-179	180-219	>219				
21-22	110-153	154-197	>197					
23-24	120-167	>167						
25-26	130-181	>181						
27-28	≥140							
29-30	≥150							
Rating Adjustment	+1	+2	+3	+4				



GREEN SURFACE - 2020 CHANGES

Updated the Tiered definition to clarify that a tier is a plateau and to be tiered a green must have a minimum of two distinct plateaus of surface area, each with multiple available hole locations, separated by a two-foot or greater elevation difference.





PSYCHOLOGICAL - 2020 CHANGES

Removed the automatic two points of Psychological on holes 1 & 18 as these are not needed since ratings are only 9-hole or 18-hole totals and holes may be used more than once in combination ratings.

Changed the first use of the **(X) EXTRAORDINARY** adjustment to now be called **(E) EXTREME** adjustment, but with the same criteria.

Modified second use of **(X) EXTRAORDINARY** adjustment to reflect Crossing/Lateral Obstacle values instead of OB/ER and Water Hazard, since those two obstacles no longer exist.

